



A: Division: ACADEMIC DATE: May 14, 1990

B: Department: ARTS & HUMANITIES New Course: X

Revision of Course  
information form: \_\_\_\_\_  
DATED: \_\_\_\_\_

C: STGE 105 D: PROPERTIES E: 2.0  
Subject & Course No. Descriptive Title Semester Credit

F: Calendar Description:  
  
This course introduces students to the various techniques and materials used in construction of stage properties. Practical projects in properties construction such as mask making and simulation techniques will be emphasized.

Summary of Revision:  
(Enter date & section)  
Ex: Section C,E,F, & R

G: Type of Instruction:	Hours Per Week/	Per Semester
Lecture	<u>1</u>	Hrs.
Laboratory	<u>2</u>	Hrs.
Seminar	_____	Hrs.
Clinical Experience	_____	Hrs.
Field Experience	_____	Hrs.
Practicum	_____	Hrs.
Shop	_____	Hrs.
Studio	_____	Hrs.
Student Directed Learning	_____	Hrs.
Other	_____	Hrs.
<b>TOTAL</b>	<u>3</u>	<b>HOURS</b>

H: Course Prerequisites:  
None

I: Course Corequisites:  
None

J: Course for which this course  
is a pre-requisite  
STGE 405

K: Maximum Class Size:  
25

M: Transfer Credit:  
Requested X  
Granted \_\_\_\_\_

Specify Course Equivalents or  
Unassigned Credit as Appropriate

U.B.C.  
S.F.U.  
U. Vic.  
OTHER:

L: College Credit Transfer \_\_\_\_\_  
College Credit Non-Transfer \_\_\_\_\_

COURSE DESIGNER(S)  
  
DIRECTOR/CHAIRPERSON

DIVISIONAL DEAN  
  
REGISTRAR

**N: Textbooks and materials to be Purchased by Students  
(Use Bibliographic Form):**

Gillette, J. Michael. Theatrical Design and Production.  
Palo Alto, California: Mayfield Publishing Company, 1987.

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**Complete Form with Entries Under the Following Headings:  
O. Course Objectives; P. Course Content; Q. Method of Instruction;  
R. Course Evaluation**

**O. COURSE OBJECTIVES**

1. Students will learn and demonstrate safe working procedures when using equipment, tools and materials common to the Properties Shop.
2. Students will learn and demonstrate the basic techniques employed in the construction of properties.
3. Students will become familiar with the role and responsibilities of the Properties Department.

**P. COURSE CONTENT**

1. Properties Organization:
  - the Designer/Properties Department relationship
  - preparing a properties list
  - script breakdown and classification of properties (set, trim, hand)
  - scheduling and costing of properties for acquisition
  - running properties during performances
  - inventory and storage of properties
2. The Properties Shop:
  - hand tools including carving, forming tools, and hot glue guns
  - equipment including band saw, welder, vacu-form
  - materials including plastics, thermo-plastics, and metal
  - safety including toxic chemicals, fire, and work habits

**3. Construction Techniques:**

- aging techniques
- simulation techniques (food and weapons)
- furniture refinishing and upholstery
- masks and mold making
- wood turning
- period substitutes
- special effects (fog, smoke)

**4. Production Skills:**

- properties set up and strike
- properties maintenance
- work habits and etiquette

**Q. METHOD OF INSTRUCTION**

A one hour lecture and two hour practical lab each week. Tours of professional Properties Departments may also be included. Guest lecture/demonstrations by Properties crafts people will also be included when available.

**R. COURSE EVALUATION**

4 practical projects (4 x 15)	60%
1 written test	20%
Work habits and participation (punctuality and attendance, cooperation with others, care of equipment, maintenance of shop, and safety)	20%
	<u>100%</u>

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